

The Priced-Timed Maude Tool

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Cost

- price, energy use, pollution, . . .
- energy use: wireless sensor networks, embedded systems
- planning and scheduling problems
 - task graph scheduling
 - assign landing times and runways to incoming aircraft

- **Models**
 - priced/weighted timed automata
 - priced timed Petri net
- **Tool:** UPPAAL CORA

Priced-Timed Maude extends rewriting logic tool **Real-Time Maude** to formal **modeling**, **simulation**, and **model checking** of **priced** (**real-time** and **untimed**) systems

Rewriting logic

- **static** parts of system specified by **equational specification**
 (S, Σ, E)
- **dynamic** behavior specified by **rewrite rules**
 $l : [t]_E \longrightarrow [t']_E$ **if** *cond*

Maude

- rewriting logic tool (simulation; search; LTL model checker)
- natural model of concurrent objects

- **Class** declaration:

`class C | att1 : s1, ..., attn : sn .`

- **Object** instance is a **term**

`< o : C | att1 : 40, ..., attn : "Peter" >`

- Distributed state is a **multiset** of **objects** and **messages**

Real-Time Maude

- extends **Maude** to **real-time** systems
- successfully applied to systems beyond **timed automata**
 - **wireless sensor network** algorithms
 - **scheduling** algorithms with capacity sharing
 - embedded **automotive software**
 - IETF and other **multicast** protocols

Priced-Timed Maude

- rules may have **cost** expressions
 - **global** cost rules
 - **flat object-oriented** systems also **local** cost rules
- analysis:
 - **cost-optimal** solutions satisfying . . .
 - solutions with **cost** and **time constraints**
- implemented in **Maude** as extension of **Real-Time Maude**

Example: Thermostats

- House with multiple **rooms**
- ... each with own **thermostat** and
- **desired temperature** interval
- **cost** of **turning on** heater depends on temperature

Example: Thermostats (II)

```
(ptomod HEATER is including STRING .
  including POSRAT-TIME-DOMAIN-WITH-INF + POSRAT-COST-DOMAIN .

sort OnOff .      ops on off : -> OnOff .      subsort String < Oid .

class ThStat | state : OnOff, low : PosRat,
              high : PosRat, temp : PosRat .

vars T T' : PosRat .  var O : Oid .  var C : Configuration .

rl [turnOn] :
  < O : ThStat | state : off, temp : T >
=>
  < O : ThStat | state : on >
  with cost (100 - T) quo 10 + 2 .

rl [turnOff] :
  < O : ThStat | state : on, high : T, temp : T >
=>
  < O : ThStat | state : off > .
```

Example: Thermostats (II)

```
cr1 [tick] :
  {C} => {delta(C, T)} in time T
        with cost (rate(C) * T) if T <= mte(C) [nonexec] .

eq delta(< 0 : ThStat | state : on, temp : T >, T') =
  < 0 : ThStat | temp : T + (2 * T') > .
eq delta(< 0 : ThStat | state : off, temp : T >, T') =
  < 0 : ThStat | temp : T - T' > .

eq mte(< 0 : ThStat | state : on, high : T, temp : T' >) =
  (T - T') / 2 .
eq mte(< 0 : ThStat | state : off, low : T, temp : T' >) = T' - T .

eq rate(< 0 : ThStat | state : off >) = 0 .
eq rate(< 0 : ThStat | state : on >) = 3 .
endptom)
```

- Simulating one behavior up to given time and/or cost
- Search for states reachable within given time and cost
- Search for cost-optimal solutions
 - binary search possible
- (Untimed and uncosted) LTL model checking
- Execution w.r.t. selected time sampling strategy for dense time

Example: Simulation

```
Maude> (set tick def 1/2 .)
```

```
Maude> (ptfrew  
  {< "BedRoom" : ThStat | state : off, low : 62,  
    high : 70, temp : 66 >  
  < "BathRoom" : ThStat | state : off, low : 74,  
    high : 78, temp : 76 >  
  < "Kitchen" : ThStat | state : on, low : 70,  
    high : 76, temp : 72 >}  
with no time limit with cost <= 30 .)
```

Result

...

Example: Optimal Solutions

```
Maude> (find cheapest
  {< "BedRoom" : ThStat | state : off, low : 62,
    high : 70, temp : 66 >
  < "BathRoom" : ThStat | state : off, low : 74,
    high : 78, temp : 76 >
  < "Kitchen" : ThStat | state : on, low : 70,
    high : 76, temp : 72 >}
=>*
  {< "BathRoom" : ThStat | temp : 78 > C:Configuration}
with no time limit .)
```

Solution

```
C:Configuration -->
  < "BedRoom" : ThStat | high : 70,low : 62,state : off,temp : 65 >
  < "Kitchen" : ThStat | high : 76,low : 70,state : on,temp : 74 > ;
REMAINING_ATTRIBUTES_OF_"BathRoom":AttributeSet -->
  high : 78,low : 74,state : on ;
TIME_ELAPSED:Time --> 1 ;
TOTAL_COST_INCURRED:Cost --> 10
```

Comparison with UPPAAL CORA

- **Price-Timed Maude**: expressiveness and ease of specification
 - data types
 - advanced OO and communication features
- **UPPAAL CORA**: analytic power
 - **priced zones**
 - **decidable** and more **efficient**
 - finite automaton with clocks and costs
- Multi-priced-timed automata \subseteq **Priced-Timed Maude**
- ... **not** vice versa
 - thermostat example
 - wireless sensor networks
- **Priced-Timed Maude** **significantly** slower than **UPPAAL CORA** in **UPPAAL CORA** benchmark

- **Airplane landing problem**: schedule planes onto runways
- **Energy task graph scheduling**: schedule interdependent tasks onto heterogenous processors
- **Subway passenger routing**

Concluding Remarks

- Algebraic specifications approach to priced (timed) system
- Systems beyond multi-priced timed automata
- Expressiveness and ease of specification
- Slower analysis than priced timed automata
- Continue to develop tool and analysis methods
 - more mature and efficient
 - non-flat OO systems
 - “cost temporal logic” model checking
- Is the tool really useful?